

Spellfire Shandrils Saga Book I

From a dark and dusty tomb, Elminster emerges, seeking the guidance of Mystra, and finds only silence. He is drawn into the clutches of the mysterious and sinister Lady of Shadows. The path he takes will lead to a Realms-shaking confrontation where Elminster has to make the most important choice of his long life. Whatever he decides, the Realms will be forever changed . . .

The thrilling conclusion to Ed Greenwood's latest epic! Florin Falconhand and his friends have always wanted adventure--but when it finally finds them, it turns out to be a lot more than they bargained for. Over the course of *The Knights of Myth Drannor*, the Knights learn the true meaning of adventure, honor, and what it means to be a hero. From the Hardcover edition.

A mass market expanded edition of Ed Greenwood's first *Forgotten Realms* novel. Author Ed Greenwood has returned to his first novel set in the *Forgotten Realms* world. Working from his original notes, he has revised and expanded the novel, developing characters and scenes that were cut from the original edition published in 1988. Fans will enjoy this mass market edition of the "director's cut" of the first novel in Greenwood's story of Shandril of Highmoon. AUTHOR BIO: A resident of Ontario, Ed Greenwood created the *Forgotten Realms* setting

Access Free Spellfire Shandrils Saga Book I

nearly 30 years ago and has written hundreds of novels, articles, and game products in the setting. His most recent novel is *Elminster's Daughter* From the Paperback edition.

Presents seven interlinked novellas that tell the story of seven sisters who battle the diabolical evil that threatens all Faern. Reprint.

In ancient days, sorcerers sought to learn the One True Spell that would give them power over all the world and understanding of all magic. . . . The One True Spell was a woman, and her name was Mystra -- and her kisses were wonderful. Priest Havilon Tharnstar Tales Told to a Blind Wizard It is the time before Myth Drannor, when the Heartlands are home to barbarians, and wicked dragons rule the skies. In these ancient days, Elminster is but a shepherd boy, dreaming of adventure and heroics. When a dragon-riding magelord sweeps down upon him, though, the boy is thrust into a world of harsh realities, corrupt rulers, and evil sorcerers. With patience and grit, Elminster sets about to change all that. The result of his labors is a world reborn and a mage made.

Offers a comprehensive description of the Forgotten Realms, one of the most well known Dungeons & Dragons campaign settings.

A paperback edition of Ed Greenwood's newest Elminster novel. This paperback edition of Ed Greenwood's newest Elminster novel chronicles the latest events in

Access Free Spellfire Shandrils Saga Book I

the life of the Sage of Shadowdale, Greenwood's signature character. This novel was a top seller in hardcover, and the paperback edition has been eagerly awaited by Greenwood's fans. AUTHOR BIO: ED GREENWOOD, creator of the Forgotten Realms campaign setting, is the best-selling author of hundreds of stories, games products, novels, and articles set in the world of Faerûn. His most recent title for Wizards of the Coast is *City of Splendors: A Waterdeep Novel*, co-written with Elaine Cunningham. He is also the author of the *Band of Four* novels published by Tor Books. From the Paperback edition.

Spellfire Shandrils Saga Wizards of the Coast

Strange magic is on the loose in Firefall Keep -- magic that kills. The mightiest War Wizards are baffled, and the shadow of destruction threatens valiant Harpers and nobles of the fair realm of Cormyr alike. With Harpers in jeopardy, it is up to the legendary Bard of Shadowdale, Storm Silverhand, to overcome this lethal and mysterious force. "Whenever I think I can relax at last, someone hastens to brutally point out to me that I've fresh work to do. It's time to save the world again." -- Storm Silverhand Stormlight is the fourteenth in an open-ended series of novels focusing on the Harpers, the secret organization for Good in the Forgotten Realms fantasy world. Commanded by the vestige of Mystra to work together, Manshoon and Elminster engage instead in a ferocious battle that sends the Sage plummeting into the

Access Free Spellfire Shandrils Saga Book I

Underdark as a cloud of ashes. Elminster soon inhabits the body of a fallen dark elf, so that he can begin carrying out Mystra's orders to rally Cormyr's Wizards of War, seek blueflame items to mend immense rifts throughout the realms that are releasing deadly monsters, and prevent the ancient Primordials from rising and unleashing their rage. But his sworn archenemy, Manshoon, has plans as well: to conquer Cormyr and be the new Emperor, and hunt down the Sage's clones. The battles are fierce, the stakes have never been higher, and the fate of Cormyr is on the line. Meanwhile, War Wizards are being mysteriously assassinated . . .

Candlekeep boasts one of the finest libraries in the Realms, where the privileged few may conduct their research. But what about its secret collections? Volumes and scrolls long forgotten or hidden from the inquiring eyes of browsers. Volumes dealing with matters that can only be described as arcane. New tales of Toril past and present by favorite Realms authors, including: Ed Greenwood, Elaine Cunningham, Jeff Grubb, Mark Anthony, and others

Presents a collection of tales from previous anthologies by the well-known fantasy writer along with three new works set in the magical land of Faerun.

The second book in Ed Greenwood's first Forgotten Realms trilogy. Author Ed Greenwood continued the story of Shandril of Highmoon in this second volume of the Shandril's Saga trilogy. This mass market edition of the trade paperback features new cover art by Jon Sullivan. AUTHOR BIO: A resident of Ontario, Ed Greenwood created

Access Free Spellfire Shandrils Saga Book I

the Forgotten Realms setting nearly 30 years ago and has written hundreds of novels, articles, and game products in the setting. His most recent novel is *Elminster's Daughter*. From the Paperback edition.

An anthology of fantasy tales features the realm of Sembia as it descends into chaos, a bitter war, and a suspicious offer of assistance from its treacherous neighbors from the Shade Enclave.

Swords of Eveningstar is the first title in an exciting new series by author Ed Greenwood, the creator of the Forgotten Realms campaign setting. This series explores the youthful adventures of the much-loved heroes, Florin, Islif, and Jhessail, as they battle to win a name for themselves and then to defend it against the machinations of a more insidious and devious evil than they ever thought to face. From the Hardcover edition.

Elminster's Doom It was the eve of the Time of Troubles. The chaos of spilled blood, lawless strife, monsters unleashed, and avatars roaming Faerûn was still to come. Unbeknownst to mortals, the gods had been summoned together, and among them was Mystra, grown proud and willful in the passing eons. With the others, she was about to be stripped of her godhood. The secret of her power gave her an idea. She made certain preparations, looking always for one who would be her successor . . . But until that person's ascension, her power must be preserved. A lone mortal must carry the greater share of her divine energy until the power could be reclaimed, and it was

Access Free Spellfire Shandrils Saga Book I

the fate of this mortal to risk being destroyed or driven wild, involuntarily and without warning. This was the occasion of Elminster's Doom.

Forced to slave as a forge worker for a dark elf family after being captured in childhood, Orivon Firefist rises up against his underworld captors when he reaches adulthood and successfully returns to the surface world, where he plans vengeance against humanity's oppressors. 20,000 first printing.

Drow ranger Drizt Do'Urden, first introduced in The Icewind Dale Trilogy, quickly became one of the fantasy genre's standout characters. But Homeland first reveals the startling tale of how this one lone drow walked out of the shadowy depths of the Underdark, leaving behind a society of evil and a family who want him dead. It is here that the story of this amazing dark elf truly began.

The first Forgotten Realms title ever published, now available as an eBook! Darkwalker on Moonshae was the very first novel ever published in the Forgotten Realms setting. Appearing in 1987, this title launched what has now become a robust and ever-expanding land of adventure for millions of readers.

The five popular novels featuring Cadderly, the heroic scholar priest, come together in a giant omnibus edition that includes Canticle, In Sylvan Shadows, Night Masks, The Fallen Fortress, and The Chaos Curse. Reprint.

Hell Hath Such Fury On the world of his birth he's all but a god, but when an ancient evil banishes him to the depths of the Nine Hells, he's just another lost soul. Elminster, Sage of Shadowdale, Chosen of Mystra, faces his most desperate struggle--to survive, to escape, to cling to his very sanity--and all the forces of the inferno are rallied against him. The top-selling

Access Free Spellfire Shandrils Saga Book I

book by the creator of the Forgotten Realms universe is now available as an eBook! The final title from the first Forgotten Realms trilogy ever published, now available as an eBook! Published in 1989, Darkwell was the final novel in the first trilogy ever set in the Forgotten Realms world.

Shandrill finds that having the power of spellfire forces her to run from the evil Zhentarim who wants that power for himself and the renegade wizards.

In the conclusion of the Return of the Archwizards trilogy, the forces of darkness overrun the ruined cities and kingdoms, and only one forgotten and tortured hero can bring hope to the devastated land. By the author of The Summoning and The Siege. Original.

Forgotten Realms creator Ed Greenwood opens the adventures of an unlikely new band of heroes who get into a bit more trouble than usual in the fabled port city of Waterdeep, but soon discover some of the seedier corners of the wider Realms-the hard way! Joined by artists Lee Ferguson and Sal Buscema, this new series kicks off a deadly tale with a kidnapping that is more-and less-than it seems...

Sent by the Bureau of Indian affairs to make contact with a nomadic tribe in Missouri, Yale-educated Thomas McCabe soon finds himself living among the Cheyenne and falling for an Indian woman.

The governor is dead! While vacationing in the treacherous city of On, Magister Setne Inhetep - personal wizard-priest to the Pharaoh and part-time detective -

Access Free Spellfire Shandrils Saga Book I

stumbles upon a scene of murder by magic at the highest levels of government. With suspects ranging from the high priest of Set to a consortium of merchants and wizards from across the world, Inhetep must piece together the mystery before more luminaries are killed in a plot that threatens the Triple Kingdom of Egypt!

Rumors race around Cormyr regarding the mythical Lost Spell, a powerful enchantment designed centuries ago by the presumed dead god of spells—a spell long thought lost to the ages. Found by some magic-less merchant, rumor has it the Lost Spell is to be auctioned off to the highest bidder. It is a powerful lure, and archwizards of every stripe descend upon the merchant, only to be trapped with him inside his manor by a vicious spellstorm—escape impossible, and their magic useless with the interference from the storm. Moreover—they find themselves faced with the infamous Elminster of Shadowdale, who claims he’s just there to decide who gets the Lost Spell, but who clearly has an agenda of his own. But before Elminster can put whatever plan he has in motion, archwizards start dying.

The first novel in the now-classic D&D trilogy set in the Forgotten Realms Alias is a sell-sword, a warrior-for-hire, and an adventuress—and she’s in big trouble. She woke with a series of twisting, magical blue sigils inscribed on her arms, and no

Access Free Spellfire Shandrils Saga Book I

memory of how she got them. Determined to learn the nature of the mysterious tattoo, Alias joins forces with an unlikely group of companions: the halfling bard, Ruskettle, the southern mage, Akabar, and the oddly silent lizard-man, Dragonbait. With their help, she discovers that the symbols hold the key to her very existence. But those responsible for the sigils aren't keen on Alias's continued good health. And if the 5 evil masters find her first, she may discover all too soon their hideous secret.

High fantasy doesn't get better than this—revisit the classic Forgotten Realms in this 2nd book of the Finder's Stone Trilogy by veteran authors Kate Novak and Jeff Grubb. More than a hunk of junk, the Wyvern's Spur has moldered in a crypt for fifteen generations until now. The Wyvernspur family's powerful heirloom has been stolen, and grand wizard and patriarch Drone Wyvernspur is the first to fall to the ancient item's curse. The family fool, Giogi, is left to find it, but even recovering the spur cannot guarantee his clan's safety. Fortunately, the famous halfling bard Olive Ruskettle and a mysterious and talented mage named Cat are determined to help. But when betrayal and enchantment threaten Giogi's progress, he must invoke the spur's awesome might . . . or become its next victim!

It is the time of the great elven city of Cormanthor, when the Heartlands are

Access Free Spellfire Shandrils Saga Book I

home to barbarians, wicked dragons rule the skies, and the elven people trust no one. Wizards and warriors alike threaten their civilization in vain, arrogant, and ignorant quests for glory. Thus it was that Elminster was guided to Cormanthor, the Towers of Song, where Eltargrim was Coronal. There he dwelt for twelve summers and more, studying with many mighty mages, learning to feel magic and know how it could be bent and directed to his will . . . It is recorded that when the Mythal was laid, and Cormanthor became Myth Drannor, Elminster was among those who devised and spun that mighty magic.

The rise of the Realms' most powerful wizard! Collecting the first three of Ed Greenwood's classic Elminster tales: Elminster: The Making of a Mage, Elminster in Myth Drannor, and The Temptation of Elminster, together in a gorgeous trade paperback package, Elminster Ascending is a must-read for every Realms fan--particularly those looking forward to the much-anticipated sequel, Elminster Must Die! Elminster Ascending chronicles the early years of the Realms' most powerful and colorful wizard, the Sage of Shadowdale, Elminster. Follow Elminster from his humble beginnings as a traveling mage to the tragic collapse of an elven empire, and on to a personal turning point that could have sent him down a path to corruption and darkness.

Alone in a strange world and torn by grief, a vampire accepts the hospitality of

Access Free Spellfire Shandrils Saga Book I

the local lord. But can the vampire trust him once he discovers the land's dark connection to his own quest for revenge? From the Trade Paperback edition. One of the first Forgotten Realms titles ever published, now available as an eBook! Released in 1988, *Black Wizards* was the second novel in the first trilogy ever published in the Forgotten Realms setting.

The third book in Ed Greenwood's first Forgotten Realms trilogy. Author Ed Greenwood concludes the story of Shandril of Highmoon in this third volume of the *Shandril's Saga* trilogy. This mass market edition of the trade paperback features new cover art by Jon Sullivan. AUTHOR BIO: A resident of Ontario, Ed Greenwood created the Forgotten Realms setting nearly 30 years ago and has written hundreds of novels, articles, and game products in the setting. His most recent novel is *Elminster's Daughter*. From the Paperback edition.

The prequel series to *The Ghost King* comes to an explosive end! Cadderly journeys home to the Edificant Library, hoping to rebuild his shattered life--but the chaos curse has one last surprise in store for him. Failure means the loss of his beloved Danica, success might usher in a new era for the followers of Denier.

[Copyright: df763ab824d62f1a09cc8e8be510eecd](https://www.forgottenrealms.com/Products/Books/Black-Wizards)