

## Trolls 2016 Movie Script Ss Springfield Springfield

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A poignant and beautiful debut novel explores a man's quest to unravel the mystery of his wife's death with the help of the only witness -- their Rhodesian ridgeback, Lorelei. Powered by HTML, this Zweihander eBook edition is published with a nuanced reflowable document layout. It includes: Reflowable text and images Sidebar navigation via device contents Hyperlinked Table of Contents and Index for fast, easy searches Hyperlinked cross-references throughout the book Tap and zoom illustrations This digital format differs from standard fixed layouts and PDFs. We highly suggest users download a sample before purchasing. WELCOME TO GRIM & PERILOUS GAMING Featured on Forbes.com, ranked one of the best-selling fantasy tabletop role-playing games at DriveThruRPG, and having sold over 90,000 copies worldwide, ZWEIHÄNDER Grim & Perilous RPG is a bloodier, grimmer, and grittier version of classical tabletop role-playing games. This revised edition is published in celebration with Andrews McMeel Publishing and features a refreshed layout, new artwork, rules clarifications, color plates by Dejan Mandic, and errata. ZWEIHÄNDER Grim & Perilous RPG is a game where your characters will: Live in a gritty, "realistic" fantasy world Make morally grey decisions & enact vicious reprisals Uncover insidious plots & political intrigue Take part in heart-pumping chase scenes Venture into the wilderness & survive its perils Desperately fight in clandestine & open field combat Defend themselves from injuries, madness, & mutations Encounter sanity-blasting creatures & their minions Using the Powered By ZWEIHÄNDER d100 game engine, you will create grim characters, write perilous adventures, and build your own low fantasy & dark fantasy campaigns. These rules are a perfect fit for Renaissance and medieval-styled adventures, too. You can also use this book to create your own home-brewed worlds, whether inspired by the works of Andrzej Sapkowski's The Witcher, George R.R. Martin's Game of Thrones, Glen Cook's Black Company, Myke Cole's The Armored Saint, Robert E. Howard's Solomon Kane, Scott Lynch's Gentlemen Bastard series, or other "grimdark"-inspired media. This all-in-one game includes most of what you need to play: a character creation guide, game mastery rules, and a bestiary brimming with creatures both fair & foul. All that's left are a few friends, pencils, and a handful of dice. ZWEIHÄNDER Grim & Perilous RPG awaits, and the fate of your grim & perilous tale

hangs in the balance!

An ancient evil threatens the Four Lands. The Ellcrys, the tree of long-lost Elven magic, is dying, unravelling the spell of Forbidding that locks the hordes of Demons away from the world. Already the fearsome Reaper is free. Only by quickening a new seed in the mysterious Bloodfire can the Ellcrys be reborn and the Forbidding made whole.

Amberle, a young Elven girl, is chosen to undertake the quest for the Bloodfire. The way is perilous, though. Other demons besides the Reaper stalk the land. Amberle will need a protector if she is to prevail, and Wil Ohmsford, heir to the elven magics of Shannara, is chosen to accompany her. Amberle's quest and the fate of the Four Lands will rest on Wil's ability to unlock the magic of the mysterious Elfstones of Shannara.

THE ELFSTONES OF SHANNARA is the second tale in the Shannara trilogy - a classic tale of magic, danger and high fantasy.

This book explains why AI is unique, what legal and ethical problems it could cause, and how we can address them. It argues that AI is unlike any other previous technology, owing to its ability to take decisions independently and unpredictably. This gives rise to three issues: responsibility--who is liable if AI causes harm; rights--the disputed moral and pragmatic grounds for granting AI legal personality; and the ethics surrounding the decision-making of AI. The book suggests that in order to address these questions we need to develop new institutions and regulations on a cross-industry and international level. Incorporating clear explanations of complex topics, Robot Rules will appeal to a multi-disciplinary audience, from those with an interest in law, politics and philosophy, to computer programming, engineering and neuroscience. Re-inking the nation: Jackie Ormes's black cultural front comics -- Black cat got your tongue? Catwoman, blackness, and postracialism -- African goddesses, mixed-race wonders, and baadasssss women: black women as "signs" of Africa in US comics -- Anime dreams for African girls: Nadia: the secret of blue water -- Where I'm coming from: black female artists and postmodern comix -- Conclusion: Comic book divas and the making of sequential subjects

This book explores representations of race and ethnicity in contemporary cinema and the ways in which these depictions all too often promulgate an important racial ideology: the myth of colorblindness. Colorblindness is a discursive framework employed by mainstream, neoliberal media to celebrate a multicultural society while simultaneously disregarding its systemic and institutionalized racism. This collection is unique in its examination of such films as Ex Machina, The Lone Ranger, The Blind Side, Zootopia, The Fast and the Furious franchise, and Dope, which celebrate the myth of colorblindness, yet perpetuate and entrench the racism and racial inequities that persist in contemporary society. While the #OscarsSoWhite movement has been essential to bringing about structural changes to media industries and offers the opportunity for a wide diversity of voices to alter and transform the dominant, colorblind narratives continue to proliferate. As this book demonstrates, Hollywood still has a long way to go.

This book is open access and available on [www.bloomsburycollections.com](http://www.bloomsburycollections.com). It is funded by Knowledge Unlatched. Scanning historical and current trends in animation through different perspectives including art history, film, media and cultural studies is a prominent facet of today's theoretical and historical approaches in this rapidly evolving field. Global Animation Theory offers detailed and diverse insights into the methodologies of contemporary animation studies, as well as the topics relevant for today's study of animation. The contact between

practical and theoretical approaches to animation at Animafest Scanner, is closely connected to host of this event, the World Festival of Animated Film Animafest Zagreb. It has given way to academic writing that is very open to practical aspects of animation, with several contributors being established not only as animation scholars, but also as artists. This anthology presents, alongside an introduction by the editors and a preface by well known animation scholar Giannalberto Bendazzi, 15 selected essays from the first three Animafest Scanner editions. They explore various significant aspects of animation studies, some of them still unknown to the English speaking communities.

This book constitutes the refereed proceedings of the 11th International Conference on Interactive Digital Storytelling, ICIDS 2018, held in Dublin, Ireland, in December 2018. The 20 revised full papers and 16 short papers presented together with 17 posters, 11 demos, and 4 workshops were carefully reviewed and selected from 56, respectively 29, submissions. The papers are organized in the following topical sections: the future of the discipline; theory and analysis; practices and games; virtual reality; theater and performance; generative and assistive tools and techniques; development and analysis of authoring tools; and impact in culture and society.

A new version of the classic Puss in Boots story, true to the original tale by Charles Perrault and accompanied by elegant and vibrant illustrations, following the eponymous cat's ingenious plans to raise his humble master's social status. Printed laminated case format.

Following on from previous volumes in the series, Machine Intelligence 15 provides an overview of current areas of interest in artificial intelligence.

Playboy stockbroker, Alvin Benson, is found in his brownstone mansion with a bullet through his head. First on the scene is Philo Vance, amateur detective, who is at once intrigued by the absence of Alvin's toupee and his false teeth. With a jigsaw of odd clues he sets off in pursuit of an elusive murderer, making obvious his disdain for the professional crime-solvers of the police and the DA's office. To him, they seem to be hopelessly addicted to the pernicious practice of looking for physical clues and circumstantial evidence. His own theory is that psychology is the key. The first in the Philo Vance series, The Benson Murder Case, originally published in 1926, has all the hallmarks of a ripping, puzzle-solving crime.

A new way of thinking about data science and data ethics that is informed by the ideas of intersectional feminism. Today, data science is a form of power. It has been used to expose injustice, improve health outcomes, and topple governments. But it has also been used to discriminate, police, and surveil. This potential for good, on the one hand, and harm, on the other, makes it essential to ask: Data science by whom? Data science for whom? Data science with whose interests in mind? The narratives around big data and data science are overwhelmingly white, male, and techno-heroic. In Data Feminism, Catherine D'Ignazio and Lauren Klein present a new way of thinking about data science and data ethics—one that is informed by intersectional feminist thought. Illustrating data feminism in action, D'Ignazio and Klein show how challenges to the male/female binary can help challenge other hierarchical (and empirically wrong) classification systems. They explain how, for example, an understanding of emotion can expand our ideas about effective data visualization, and how the concept of invisible labor can expose the significant human efforts required by our automated systems. And they show why the data never, ever “speak for themselves.” Data Feminism offers strategies for data scientists seeking to learn how feminism can help them work toward justice, and for feminists who want to focus their efforts on the growing field of data science. But Data Feminism is about much more than gender. It is about power, about who has it and who doesn't, and about how those differentials of power can be challenged and changed. Shrek wasn't always a movie star . . . Discover the ugly truth about everyone's favourite ogre. There's no doubt about it - Shrek is ugly. Really ugly. He scares the socks off anyone unlucky enough to encounter him. Even the flowers and trees lean away from him to avoid his horrible

stench. And any snake dumb enough to bite him instantly falls down dead. What Shrek needs is someone just as repulsive as he is. So, after being kicked out of the black hole in which he was hatched, he slogs off on a quest to find the most stunningly ugly princess on the surface of the planet. Will they live horribly ever after? Created by one of the twentieth century's most beloved children's authors and reimagined as films and a musical, this is the original, monstrously funny story of Shrek.

Several of the most prolific and influential conspiracy theories originated in Eastern Europe. The efficacy of conspiracy narratives can be observed in recent developments in Poland or with regard to the wars waged in Eastern Ukraine and in former Yugoslavia. This volume analyses the history behind this widespread phenomenon as well as its relationship with representations of the present in Eastern European cultures and literatures.

'Trolls for Trump', virtual rape, fake news - social media discourse, including forms of virtual and real violence, has become a formidable, yet elusive, political force. What characterizes online vitriol? How do we understand the narratives generated, and also address their real-world - even life-and-death - impact? How can hatred, bullying, and dehumanization on social media platforms be addressed and countered in a post-truth world? This book unpicks discourses, metaphors, media dynamics, and framing on social media, to begin to answer these questions. Written for and by cultural and media studies scholars, journalists, political philosophers, digital communication professionals, activists and advocates, this book makes the connections between theoretical approaches from cultural and media studies and practical challenges and experiences 'from the field', providing insight into a rough media landscape. Aeon Flux, a lethal, leather-clad spy, makes her perilous way through the intrigue, treachery, subterfuge, and perils of Bregna, a high-tech society controlled by her nemesis, Trevor Goodchild. Reissue. (A Paramount Pictures film, directed by Karyn Kusama, releasing Fall 2005, starring Charlize Theron, Frances McDormand, & Marton Csokas) (Comics & Graphic Novels)

NEW YORK TIMES BESTSELLER • This instant classic explores how we can change our lives by changing our habits. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY The Wall Street Journal • Financial Times In *The Power of Habit*, award-winning business reporter Charles Duhigg takes us to the thrilling edge of scientific discoveries that explain why habits exist and how they can be changed. Distilling vast amounts of information into engrossing narratives that take us from the boardrooms of Procter & Gamble to the sidelines of the NFL to the front lines of the civil rights movement, Duhigg presents a whole new understanding of human nature and its potential. At its core, *The Power of Habit* contains an exhilarating argument: The key to exercising regularly, losing weight, being more productive, and achieving success is understanding how habits work. As Duhigg shows, by harnessing this new science, we can transform our businesses, our communities, and our lives. With a new Afterword by the author "Sharp, provocative, and useful."—Jim Collins "Few [books] become essential manuals for business and living. *The Power of Habit* is an exception. Charles Duhigg not only explains how habits are formed but how to kick bad ones and hang on to the good."—Financial Times "A flat-out great read."—David Allen, bestselling author of *Getting Things Done: The Art of Stress-Free Productivity* "You'll never look at yourself, your organization, or your world quite the same way."—Daniel H. Pink, bestselling author of *Drive* and *A Whole New Mind* "Entertaining . . . enjoyable . . . fascinating . . . a serious look at the science of habit formation and change."—The New York Times Book Review

This original graphic novel written by screenwriter/director Kevin Smith (Mallrats, Clerks) bridges the gap between two of his most popular films, *Chasing Amy* and *Dogma*. Featuring Smith's popular film characters, Jay and Silent Bob, *Chasing Dogma* is a film on paper and is sure to appeal to movie buffs and Kevin Smith fans everywhere. Rack it in the film section and watch it fly off the shelves.

"Making sense of discourse analysis brings together the key systems of discourse analysis. The book overviews and explains communicative language theory, speech act theory, conversational analysis, genre analysis, and critical discourse analysis. Each chapter provides a historical context, definitions for key components of each system or theory being described, textual examples with explanation, and structured activities for readers to try out the systems and theories for themselves." --p. v.

Police Detective Harry Lyon is caught in a whirlwind of terror that threatens to sweep away not only him but his partner and everyone he loves.

For readers of *The Immortal Life of Henrietta Lacks* and *The Phantom of Fifth Avenue*, a page-turning drama of fortunes, eugenics and women's reproductive rights framed by the sordid court battle between Ann Cooper Hewitt and her socialite mother. At the turn of the twentieth century, American women began to reject Victorian propriety in favor of passion and livelihood outside the home. This alarmed authorities, who feared certain "over-sexed" women could destroy civilization if allowed to reproduce and pass on their defects. Set against this backdrop, *The Unfit Heiress* chronicles the fight for inheritance, both genetic and monetary, between Ann Cooper Hewitt and her mother Maryon. In 1934, aided by a California eugenics law, the socialite Maryon Cooper Hewitt had her "promiscuous" daughter declared feebleminded and sterilized without her knowledge. She did this to deprive Ann of millions of dollars from her father's estate, which contained a child-bearing stipulation. When a sensational court case ensued, the American public was captivated. So were eugenicists, who saw an opportunity to restrict reproductive rights in America for decades to come. This riveting story unfolds through the brilliant research of Audrey Clare Farley, who captures the interior lives of these women on the pages and poses questions that remain relevant today: What does it mean to be "unfit" for motherhood? In the battle for reproductive rights, can we forgive the women who side against us? And can we forgive our mothers if they are the ones who inflict the deepest wounds?

Magical creatures from the lands of the Nine Kingdoms find their way into the modern world, where they enlist the help of a father and his daughter to save their kingdom.

**ORCS LIVE FOR WAR** The race of Orcs are the last remnants of an ancient and brutal world that has been left behind by the civilizations of man, Dwarf, and Elf. The marauding orcs find themselves under attack by an alliance bent on purging the world of its savage past in order to make room for a new age of peace and growth. Under the guidance of their shamanic leader a barbaric tribe of orcs fight back, joined by trolls and goblins as they struggle to survive a journey of self-discovery and holocaust. Beset upon all sides by countless enemies, the horde forges the ancient weapons of a dark god to launch the final campaign on a world no longer their own. A fierce tale of violence and anti-heroism.

Probably the most famous children's book of modern times -- regularly topping polls for "favourite book" and now available in a Large Type format to complement *The Lord of The Rings* Large Type trilogy. Bilbo Baggins enjoys a quiet and contented life, with no desire to travel far from the comforts of home; then one day the wizard Gandalf and a band of dwarves arrive unexpectedly and enlist his services -- as a burglar -- on a dangerous expedition to raid the treasure-hoard of Smaug the dragon. Bilbo's life is never to be the same again. *The Hobbit* became an instant success when it was first published in 1937, and more than 60 years later Tolkien's epic tale of elves, dwarves, trolls, goblins, myth, magic and adventure, with its reluctant hero Bilbo Baggins, has lost none of its appeal.

A new land has surfaced and so have old feuds. And as two armies march, Commander Vimes of Ankh-Morpork City Watch has got just a few hours to deal with a crime so big that there's no law against it. It's called "war." He's facing unpleasant foes who are out to get him . . . that's just the people on his side. The enemy might even be worse. And his pocket Dis-organizer says he's got "Die" under "Things to do today."

Daniel Suarez's New York Times bestselling debut high-tech thriller is "so frightening even the

government has taken note” (Entertainment Weekly). Daemons: computer programs that silently run in the background, waiting for a specific event or time to execute. They power almost every service. They make our networked world possible. But they also make it vulnerable... When the obituary of legendary computer game architect Matthew Sobol appears online, a previously dormant daemon activates, initiating a chain of events that begins to unravel our interconnected world. This daemon reads news headlines, recruits human followers, and orders assassinations. With Sobol’s secrets buried with him, and as new layers of his daemon are unleashed, it’s up to Detective Peter Sebeck to stop a self-replicating virtual killer before it achieves its ultimate purpose—one that goes far beyond anything Sebeck could have imagined...

Opus the penguin wants nothing more than to be able to fly--one thing that penguins cannot do--until one Christmas Eve, Opus realizes his greatest dream. Reprint.

This book sheds new light on Indian communication cultures and the critical philosophical trajectories of Gilles Deleuze and Felix Guattari. It explores issues such as contemporary communication cultures in India, nationalism, subjectivities, negotiating and protesting bodies, music on social media, children on reality television, and the materialities of Indian films. The book provides a balance between issues of communication from a philosophical perspective and issues of philosophy from a communication perspective in the Indian context. This engaging examination of two modes of thought is an important resource for anyone interested in communication studies, modern philosophy, cultural and media studies.

Fans of Noelle Stevenson's beloved and bestselling *Nimona* won't want to miss her brand-new moving memoir-in-pictures, *The Fire Never Goes Out*, featuring short essays, mini-comics, and photographs that span eight eventful years in Noelle's young adult life. *Nimona* is the New York Times bestselling graphic novel sensation from Noelle Stevenson, based on her beloved and critically acclaimed web comic. Kirkus says, "If you're going to read one graphic novel this year, make it this one." Nemeses! Dragons! Science! Symbolism! All these and more await in this brilliantly subversive, sharply irreverent epic from Noelle Stevenson. Featuring an exclusive epilogue not seen in the web comic, along with bonus conceptual sketches and revised pages throughout, this gorgeous full-color graphic novel has been hailed by critics and fans alike as the arrival of a "superstar" talent (NPR.org). *Nimona* is an impulsive young shapeshifter with a knack for villainy. Lord Ballister Blackheart is a villain with a vendetta. As sidekick and supervillain, *Nimona* and Lord Blackheart are about to wreak some serious havoc. Their mission: prove to the kingdom that Sir Ambrosius Goldenloin and his buddies at the Institution of Law Enforcement and Heroics aren't the heroes everyone thinks they are. But as small acts of mischief escalate into a vicious battle, Lord Blackheart realizes that *Nimona*'s powers are as murky and mysterious as her past. And her unpredictable wild side might be more dangerous than he is willing to admit. Indies Choice Book of the Year \* National Book Award Finalist \* New York Times Bestseller \* New York Times Notable Book \* Kirkus Best Book \* School Library Journal Best Book \* Publishers Weekly Best Book \* NPR Best Book \* New York Public Library Best Book \* Chicago Public Library Best Book

*Engaging Minds: Cultures of Education and Practices of Teaching* explores the diverse beliefs and practices that define the current landscape of formal education. The 3rd edition of this introduction to interdisciplinary studies of teaching and learning to teach is restructured around four prominent historical moments in formal education: Standardized Education, Authentic Education, Democratic Citizenship Education, Systemic Sustainability Education. These moments serve as the foci of the four sections of the book, each with three chapters dealing respectively with history, epistemology, and pedagogy within the moment. This structure makes it possible to read the book in two ways – either "horizontally" through the four in-depth treatments of the moments or "vertically" through coherent threads of history, epistemology, and pedagogy. Pedagogical features include suggestions for delving deeper to get at subtleties

that can't be simply stated or appreciated through reading alone, several strategies to highlight and distinguish important vocabulary in the text, and more than 150 key theorists and researchers included among the search terms and in the Influences section rather than a formal reference list.

**The Making of a Female Serial Killer** For readers who are fascinated by how serial killers are made. This book is for listeners of true crime podcasts and readers of both fiction and true crime nonfiction. It is for watchers of television shows like *Deadly Women* and *Mindhunter*, who are fascinated by how killers are made. It's for self-conscious feminists, Americans trying to bootstrap themselves into success, and anyone who loves a vigilante beatdown, especially one gone off the rails. *America's First Female Serial Killer* novelizes the true story of first-generation Irish-American nurse Jane Toppan, born as Honora Kelley. Although all the facts are intact, books about her life and her crimes are all facts and no story. Jane Toppan was absolutely a monster, but she did not start out that way. Making of a serial killer. When Jane was a young child, her father abandoned her and her sister to the Boston Female Asylum. From there, Jane was indentured to a wealthy family who changed her name, never adopted her, wrote her out of the will, and essentially taught her how to hate herself. Jilted at the altar, Jane became a nurse and took control of her life, and the lives of her victims. Readers of *America's First Female Serial Killer*: • Will gain insight into the personal development of a severely damaged person without rationalizing her crimes • Experience the rarely told story of a female serial killer • Understand that even monsters were humans, first If you enjoyed books such as *In Cold Blood*, *Perfume*, *Alias Grace*, or *Devil in the White City*; you will love reading *America's First Female Serial Killer*.

Enjoy the remarkable tale of Blue Sky's success, from its origins as a live-action vfx company to its reinvention as a driving force in computer-generated animation. With exclusive access to Blue Sky's archives and the exceptional artists who have made characters like *Scrat*, *Manny*, and *Sid the Sloth* household names, this is an in-depth look at one of animation's greatest success stories. In the first book of a multibook series, find out how a round, jolly baby became the great white hope of the Milky Way—and ringleader of the *Guardians of Childhood*. Up there in the sky. Don't you see him? No, not the moon. The *Man in the Moon*. He wasn't always a man. Nor was he always on the moon. He was once a child. Like you. Until a battle, a shooting star, and a lost balloon sent him on a quest. Meet the very first guardian of childhood. *MiM*, the *Man in the Moon*. *Mr. Popper and his family have penguins in the fridge and an ice rink in the basement in this hilarious Newbery Honor book that inspired the hit movie! How many penguins in the house is too many? Mr. Popper is a humble house painter living in Stillwater who dreams of faraway places like the South Pole. When an explorer responds to his letter by sending him a penguin named Captain Cook, Mr. Popper and his family's lives change forever. Soon one penguin becomes*

twelve, and the Poppers must set out on their own adventure to preserve their home. First published in 1938, Mr. Popper's Penguins is a classic tale that has enchanted young readers for generations. This ebook features an illustrated biography of Richard and Florence Atwater including rare photos from the authors' estate.

How will governments and courts protect civil liberties in this new era of hacktivism? Ethical Hacking discusses the attendant moral and legal issues. The first part of the 21st century will likely go down in history as the era when ethical hackers opened governments and the line of transparency moved by force. One need only read the motto "we open governments" on the Twitter page for Wikileaks to gain a sense of the sea change that has occurred. Ethical hacking is the non-violent use of a technology in pursuit of a cause—political or otherwise—which is often legally and morally ambiguous. Hacktivists believe in two general but spirited principles: respect for human rights and fundamental freedoms, including freedom of expression and personal privacy; and the responsibility of government to be open, transparent and fully accountable to the public. How courts and governments will deal with hacking attempts which operate in a grey zone of the law and where different ethical views collide remains to be seen. What is undisputed is that Ethical Hacking presents a fundamental discussion of key societal questions. A fundamental discussion of key societal questions. This book is published in English. - La première moitié du XXIe siècle sera sans doute reconnue comme l'époque où le piratage éthique a ouvert de force les gouvernements, déplaçant les limites de la transparence. La page twitter de Wikileaks enchâsse cet ethos à même sa devise, « we open governments », et sa volonté d'être omniprésent. En parallèle, les grandes sociétés de technologie comme Apple se font compétition pour produire des produits de plus en plus sécuritaires et à protéger les données de leurs clients, alors même que les gouvernements tentent de limiter et de décrypter ces nouvelles technologies d'encryption. Entre-temps, le marché des vulnérabilités en matière de sécurité augmente à mesure que les experts en sécurité informatique vendent des vulnérabilités de logiciels des grandes technologies, dont Apple et Google, contre des sommes allant de 10 000 à 1,5 million de dollars. L'activisme en sécurité est à la hausse. Le piratage éthique est l'utilisation non-violence d'une technologie quelconque en soutien d'une cause politique ou autre qui est souvent ambiguë d'un point de vue juridique et moral. Le hacking éthique peut désigner les actes de vérification de pénétration professionnelle ou d'experts en sécurité informatique, de même que d'autres formes d'actions émergentes, comme l'hacktivism et la désobéissance civile en ligne. L'hacktivism est une forme de piratage éthique, mais également une forme de militantisme des droits civils à l'ère numérique. En principe, les adeptes du hacktivism croient en deux grands principes : le respect des droits de la personne et les libertés fondamentales, y compris la liberté d'expression et à la vie privée, et la responsabilité des gouvernements d'être ouverts,

transparents et pleinement redevables au public. En pratique, toutefois, les antécédents comme les agendas des hacktivistes sont fort diversifiés. Il n'est pas clair de quelle façon les tribunaux et les gouvernements traiteront des tentatives de piratage eu égard aux zones grises juridiques, aux approches éthiques conflictuelles, et compte tenu du fait qu'il n'existe actuellement, dans le monde, presque aucune exception aux provisions, en matière de cybercrime et de crime informatique, liées à la recherche sur la sécurité ou l'intérêt public. Il sera également difficile de déterminer le lien entre hacktivisme et droits civils. Ce livre est publié en anglais.

Pulitzer Prize-winning author and astronomer Carl Sagan imagines the greatest adventure of all—the discovery of an advanced civilization in the depths of space. In December of 1999, a multinational team journeys out to the stars, to the most awesome encounter in human history. Who—or what—is out there? In *Cosmos*, Carl Sagan explained the universe. In *Contact*, he predicts its future—and our own.

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